

# 1993 EDUCATIONAL PRODUCTS

Imagine the fun of learning!



# Follow the Texas Instruments Learning Path.

A step-by-step  
introduction to the  
Learning Path™ System  
of TI educational products.

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Now parents who want educational toys for their children can buy them with complete confidence that they are buying carefully researched, highly effective educational toys, simply by following the Texas Instruments Learning Path.

**Our commitment.** We at Texas Instruments share parents' commitment to their child's learning. That's why, more than a decade ago, we created the speaking educational products industry with Speak & Spell™, a product that has helped millions of children to develop spelling skills. And that's why, today, we have developed the Learning Path System. The system is a line of toys that addresses the specific phases of learning a child naturally experiences. Our toys include proven learning principles and appropriate educational content, plus long play value.

**A firm foundation.** Each toy supports the development needs of children. This allows children to prepare for and, ultimately, do better

in school. And with the Learning Path to follow, parents can move through the entire TI family of educational products confident that they're choosing the correct educational toys for their children.

**Four learning phases.** TI's products are grouped according to four childhood learning phases: First Learning, from birth to age 2; Discovery Learning, ages 2-3; Pre-School Learning, ages 3-6; and School Age Learning, ages 6-12. Products in each phase are appropriate for the child in educational content and style, plus provide hours of learning fun.

**Designed by experts.** Each product on the Learning Path is designed with the help of educational and learning experts to deliver the things children need to know, when they need to know them. Every product captivates, challenges and enables children to fully explore skills that are appropriate for their ages and developmental stages.

## The Learning Path System

First Learning

Discovery  
Learning

Pre-School  
Learning

School Age  
Learning



# The Texas Instruments Learning Path™ helps children achieve their full potential

Ages birth-2  
**First Learning**

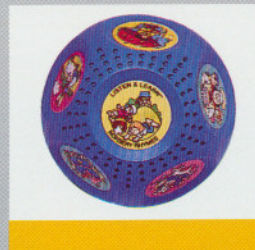
© 2010 Joerg Woerner  
Datamath Calculator Museum



**Listen & Learn Sounds We Hear.** Ages 6-36 months. Colorful 12-sided ball helps children identify objects by their unique sounds. Builds motor and cognitive skills.



**Listen & Learn Farm Animals.** Ages 6-36 months. Helps develop motor skills and teach about farm animals. *Bilingual version also available.*



**Listen & Learn Nursery Rhymes.** Ages 6-36 months. A warm, friendly voice sings traditional nursery rhymes. Helps develop motor skills.



**Talking Peek-A-Boo Zoo.** Ages 9-36 months. Pop-up zoo animals help develop motor, memory and listening skills. *Spanish version also available.*



**Stack-A-Round Clown.** Ages 12-36 months. "Clarence," the first stacking toy that talks, helps develop motor skills and teach about parts of the face.



**Musical Shape & Sort.** Ages 9-24 months. The first electronic shape sorter that teaches basic shapes and colors. Develops hand-eye coordination, motor and auditory memory skills.



**Talking Storytime Sorter.** Ages 12-36 months. The Three Little Pigs help teach sorting and color-recognition skills. Over 20 spoken phrases, 2 modes of play, music, and sound effects.

# System tial!

## Ages 2-3 Discovery Learning



**Touch & Discover.**  
Ages 2-5. Disney characters help children learn the alphabet, numbers and more. Expandable. © The Walt Disney Company.



**My Own PlayPhone.**  
Ages 2 1/2-5. Bugs bunny and nine Looney Tunes friends introduce shapes, colors, numbers, letters and other important pre-school skills. <sup>TM</sup> and © 1993 Warner Bros.



**Teddy Touch & Tell.**  
Ages 2-5. Talking bear introduces the alphabet, colors, numbers, sizes, clothes, shapes, animals, and more. Expandable.

## Ages 3-6 Pre-School Learning



**Talking Master Mouse Computer.**  
Ages 4 and up. The first "for kids only" computer with a mouse. Offers 24 activities featuring math, spelling, word games, music, and games.



**Computer Fun.** Ages 4-8. Familiarizes children with computers. Develops early math skills, reading readiness and more.



**Magic Reading Desk.** Ages 3-7. Uses the senses of sight, hearing, and touch to develop reading and vocabulary skills. Includes reading books. Expandable.

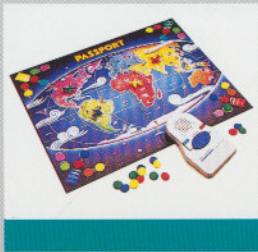


**Words...To Go!** Ages 3-6. Develops pre-reading skills with 20 fun activities. *Spanish version also available.*

## Ages 6-12 School Age Learning



**My Little Computer.**  
Ages 3-6. Introduces young children to early learning subjects and simple computer skills. Expandable.



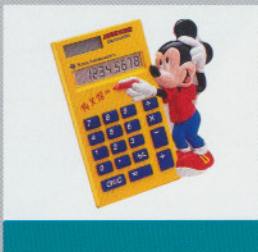
**Passport.** Ages 9 and up. Electronic game of world travel acquaints children with geography, cultures and more.



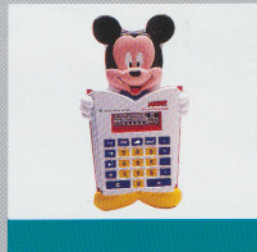
**Super Speak & Spell.**  
Ages 6-12. Makes learning vocabulary and spelling fun for one or two players. Words commonly taught in school. Expandable.



**Super Speak & Math.** Ages 6-12. "Base 10" picture method helps children visualize mathematical calculations while building basic math skills with eight fun activities. Over 250,000 problems. Expandable.



**Mickey Mouse Calculator.**  
Ages 5 and up. Calculation fun for "kids" of all ages to take along anywhere. © The Walt Disney Company.



**Mickey Math Adventure.**  
Ages 5-8. Turns math problems into fun games that are challenging and rewarding. Over 50,000 exercises with three challenge levels. © The Walt Disney Company.



**Math...To Go!** Ages 5-9. More than 50,000 problems develop three critical math skills. It's a calculator, too! *Spanish version also available.*

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# Talking Storytime Sorter

Ages 12 to 36 months

**Learning fun with the Three Little Pigs!** Talking Storytime™ Sorter is filled with fun to help teach sorting and color-recognition skills.

- Each sorting shape has its own color, shape and personality—Tracey Triangle, Sammy Circle, Sidney Square, and the Big Bad Wolf.
- Storytime Sorter recognizes each shape as it is placed in or removed from the house. "Hi! I'm Tracey Triangle." Or, "Wow! You pressed yellow. I'm running away from the wolf."
- Over 20 spoken phrases, 2 modes of play, music, and sound effects entertain and reward baby.
- Interchangeable play pieces—slide, teeter-totter, and rotating tub—add endless play possibilities.
- Durable and designed for safety, with no sharp edges and a parent-only battery compartment.

ITEM # 08579



# Listen & Learn Farm Animals

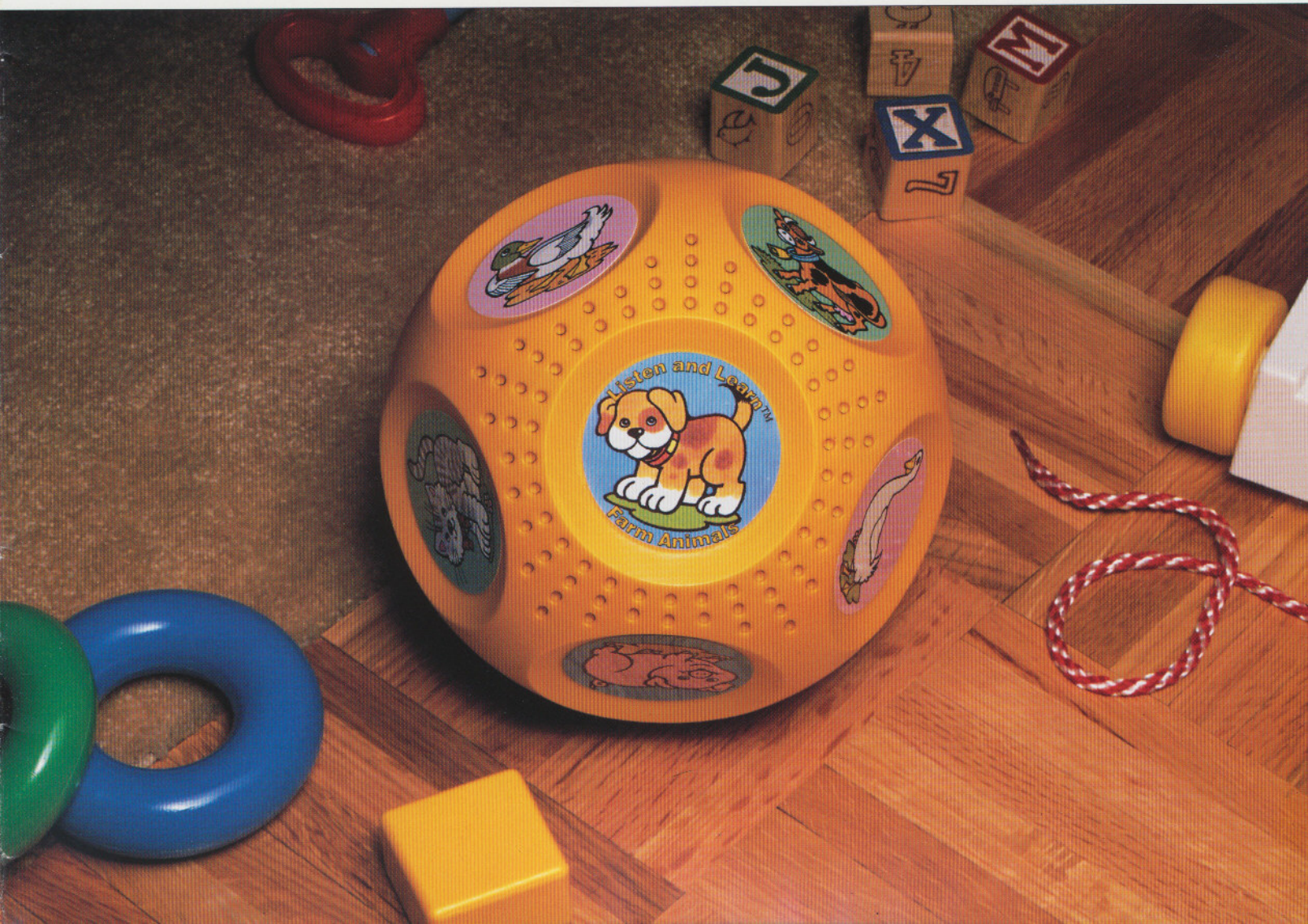
Ages 6 to 36 months

**Texas Instruments features the sounds of farm animals in a bright-yellow, talking ball.** Listen & Learn™ Farm Animals helps develop motor skills, teaches about farm animals as infants and toddlers continue along on the TI Learning Path.

- The 12-sided ball has brightly colored pictures of farm animals.
- When a child focuses on a picture on top of the ball, a friendly female voice identifies the farm animal on top.
- The child then hears the characteristic sound of that animal: A cow's moo, a pig's oink, a dog's bark, a sheep's baa.
- Activates automatically with motion and shuts itself off when baby is finished playing.
- Also designed for safety: Rugged and durable. Secure battery compartment. Pictures won't peel off.

ITEM # 06446

Bilingual Spanish/English  
version available.



# Listen & Learn Nursery Rhymes

Ages 6 to 36 months

**This entertaining, singing ball could easily be an infant's first joy.** Listen & Learn™ Nursery Rhymes is a bright-blue ball with colorful illustrations of nursery rhymes that will help stimulate learning as infants and toddlers take another step on the TI Learning Path.

- When infants and toddlers focus on the picture on top of the ball, they hear the corresponding nursery rhyme song or tune.
- Six rhymes are sung in a friendly female voice and six are played to music. All 12 are traditional favorites, e.g., "Jack & Jill," "Hey Diddle-Dee-Dee" and "London Bridge."
- This toy stimulates motor development. It is designed for infant handling and encourages crawling.
- Also designed for safety: Rugged and durable. Secure battery compartment. Pictures won't peel off.



ITEM # 07174

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Datamath Calculator Museum



# Listen & Learn Sounds We Hear

Ages 6 to 36 months

**Texas Instruments has taken the sounds of a plane, train, rocket and even a baby's giggle and placed them in a bright-red, talking ball.**

Listen & Learn™ Sounds We Hear is a colorful, 12-sided ball that helps encourage learning about everyday objects and their unique sounds as infants and toddlers take their first steps on the TI Learning Path.

- Encourages crawling as it rolls, helps develop hand-eye coordination.
- When the ball stops, a friendly female voice identifies the object on top, followed by its authentic sound: A train's whistle, a fire truck's alarm, a clock's tick.
- Activates automatically with motion and turns itself off when baby is finished playing. Convenient quiet switch for traveling.
- Also designed for safety: Secure battery compartment, no sharp edges or removable parts to swallow. Pictures won't peel off.



ITEM # 07759

# Musical Shape & Sort

Ages 9 to 24 months

**The first electronic shape sorter for infants and toddlers!** Musical Shape & Sort™ helps teach basic shapes and colors with two engaging activities.

- Baby places one of three shapes—circle, square, or triangle—into the matching clear tube, watches it slide slowly down, and hears a fun whistling sound.
- Three color-coded activity switches release the shapes from the tubes and play a happy tune: "Twinkle, Twinkle," "Frere Jacques," or "Old MacDonald."
- Baby learns to recognize basic shapes and colors.
- Helps develop hand-eye coordination, motor and auditory memory skills.
- Designed for safety with shatterproof plastic, rounded edges, and "parent-only" battery compartment.

ITEM # 08187



# Talking Peek-A-Boo Zoo

Ages 9 to 36 months

**Fun, entertaining sound effects, whimsical character voices and music are combined in this unique pop-up toy.** Talking Peek-A-Boo Zoo™ is loaded with personality and educational value.

- When a child activates a switch, up pops a colorful character — one of six zoo animals — as a friendly voice says, "Peek-a-boo, I see you!"
- Each animal makes an amusing sound and then introduces itself to the child in a whimsical voice.
- Talking Peek-A-Boo Zoo also has a "query mode," encouraging the child to guess which animal is hiding under each hand.

Talking Peek-A-Boo Zoo helps infants learn their colors, improve hand-eye coordination and develop memory skills and a knowledge of zoo animals. And it's loads of pop-up fun!

ITEM # 07175

Spanish version available.



# Stack-A-Round Clown

Ages 12 to 36 months

Introducing "Clarence," the first electronic stacking toy. Stack-A-Round Clown™, the first electronic stacking toy that talks, helps infants and toddlers develop motor skills while learning about the features of the face and the concept of ordering.

- A child can stack soft rings and a hat over and over to make more than 1,000 faces.
- Clarence the Clown recognizes each ring and speaks a clever rhyme about each face part: "This is my chin which has a dimple. Say the word. It's very simple."
- Over 30 spoken phrases, sound effects and circus music capture baby's attention.
- Arrange the face parts in their natural order and receive either a big reward or a "This is a silly face" response for creative ordering.
- Designed for safety with soft rings and no sharp edges. Secure battery compartment.

ITEM # 07896



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# Teddy Touch & Tell

Ages 2 to 5

## The talking bear that's a fun learning friend!

Teddy Touch & Tell™ introduces children to the alphabet, colors, numbers, sizes, clothes, shapes, animals and more.

- Teddy helps build vocabulary and language skills with 8 fun activities developed by educational experts.
- The colorful, durable picture panels are easy for children to insert and remove. Coated surfaces wipe clean easily.
- Children love the adorable Teddy character and his warm, friendly voice encourages hours of play. Music and sound effects add to the fun!
- With a handle for portability and storage for the picture panels on back, children love to take Teddy along for learning fun anywhere.

ITEM # 08578

Look for these expansion packs:

- Teddy's Word Friends™  
From A to Z, with basic spelling activities. Item # 08598.
- Teddy's Number Friends™  
From 1 to 20, with basic addition and subtraction activities. Item # 08599.
- Teddy's Animal Friends™  
Introduces more animals from around the world. Item # 08600.  
(Each adds 10 new activities.)



# My Own PlayPhone

Ages 2½ to 5

**Learning fun with Bugs Bunny and his Looney Tunes friends!** My Own PlayPhone™ introduces shapes, colors, numbers, letters and other important pre-school skills.

- Features Bugs Bunny and nine other lovable Looney Tunes characters to call, hear and talk to. They call and leave messages, too.
- Nine coins represent nine characters, nine colors, four shapes, nine numbers, and all 26 letters. Each of the nine number keys on the phone also corresponds to a coin.
- Works just like a real pay phone, with a receiver, hang-up switch and coin removal lever. Other clever features like a message-waiting light add to the fun.
- Durable and safe with no sharp edges, plus a parent-only battery compartment.

ITEM # 08577

Looney Tunes, characters, names and related indicia are trademarks of Warner Bros. A TWE Co. © 1993.



# Touch & Discover

Ages 2 to 5

**Mickey Mouse, Donald Duck and pals guide children through eight self-paced, interactive games.**

- Touch & Discover™ is the first electronic educational toy to synthesize the voices of Mickey Mouse and other famous Disney characters.
- Helps develop early learning skills in language, vocabulary, numbers, recognition, matching and visual discrimination.
- Four double-sided overlays supply eight activities, captivating a child in the learning process.
- Easy to use. Children can play without extensive parental supervision.
- Touch a picture and Touch & Discover responds with fun Disney voices, tunes and exciting sound effects. It asks questions, rewards correct answers and even keeps score.



ITEM # 04683

© The Walt Disney Company

Look for these expansion packs:

- New Discoveries™  
Item # 04684.
  - Advanced Discoveries™  
Item # 04685.
- (Each includes 16 new activities.)



# Magic Reading Desk

Ages 3 to 7

**Learn to read the fun way...with sight and phonics!** Magic Reading Desk™ uses the senses of sight, hearing and touch to develop reading and vocabulary skills.

- Whimsical, interactive reading games combine sight and phonics, the method preferred by reading experts.
- Over 30 activities in 4 cleverly-illustrated books; each 12-page book contains at least 7 amusing games that let children touch, hear, explore and answer questions.
- Activity switches feature symbols that pre-readers can understand.
- Friendly, mom-like voice guides, rewards, and praises young learners to help teach letter blends, letter sounds, words, sentence making and more. Musical rewards encourage hours of learning fun!
- Fun desk design has a stand for book storage and a large handle for portability.

ITEM # 08615

Look for these expansion packs:

- Reading Fun 1  
Capital and lower case letters, opposites, vowel sounds, and more. Item # 08616
- Reading Fun 2  
Nouns, adjectives, story making, simple spelling, and more. Item # 08617  
(Each adds over 50 new reading and vocabulary activities.)



# Talking Master Mouse Computer

Ages 4 and up

**The first "for kids only" computer with a mouse!** Talking Master Mouse Computer™ introduces the wonderful world of computers with math, pre-school spelling activities, word games, music and game activities. Real computer features, speech, music and 24 activities covering a broad range of topics offer hours of educational fun.

- When a child inserts one of the colorful activity cards into the big screen monitor, a friendly voice guides the play.
- Features a real "clicking" mouse that corresponds to one of four mousepads on the keyboard.
- Children use the mouse to select within the activities and indicate answers.
- The computer-style QWERTY keyboard familiarizes the child with real computer skills.
- 24 activities on 10 durable cards cover a broad range of pre-school activities with various challenge levels that allow Talking Master Mouse Computer to grow with a child.
- An ideal take-along toy, Talking Master Mouse Computer features an easy-grasp handle for portability plus activity card storage under the keyboard.

ITEM # 08217



# Computer Fun

Ages 4 to 8

**Computer Fun™ helps children discover how much fun computers can be while teaching essential pre-school skills.**

- Computer Fun is friendly in every way: High-quality animated graphics and fun sound effects. The computer that speaks with the friendly voice of a child.
- True computer features with touch-sensitive keyboard, scrolling screen and directional cursor keys that move objects on an easy-to-read display.
- Has a built-in microphone and two-word voice recognition that responds to a child's spoken responses.

Computer Fun has 12 self-paced games that help develop early math skills, reading readiness and simple computer programming knowledge. And with animated robots and creatures, learning has never been more fun!

ITEM # 05247



# My Little Computer

Ages 3 to 6

Look for these expansion packs:  
 - Activity Pack 1 Item # 06444  
 - Activity Pack 2 Item # 06445

**My Little Computer™ teaches children a variety of early learning skills.**

- Twelve colorfully illustrated, double-sided activity cards contain 24 activities and more than 100 questions.
- Helps teach shapes, colors, letters, numbers, sequencing, occupations, music and much more.
- Contains mazes, multiple-choice and matching questions and memory games.
- Uses computer-like keys to enter answers and change patterns of lights on the board. Correct answers are rewarded with musical fanfares and flashing lights.
- Activities are designed with increasing levels of difficulty so that the challenges grow as the child grows.



ITEM # 06443

# Words...To Go!

Ages 3 to 6

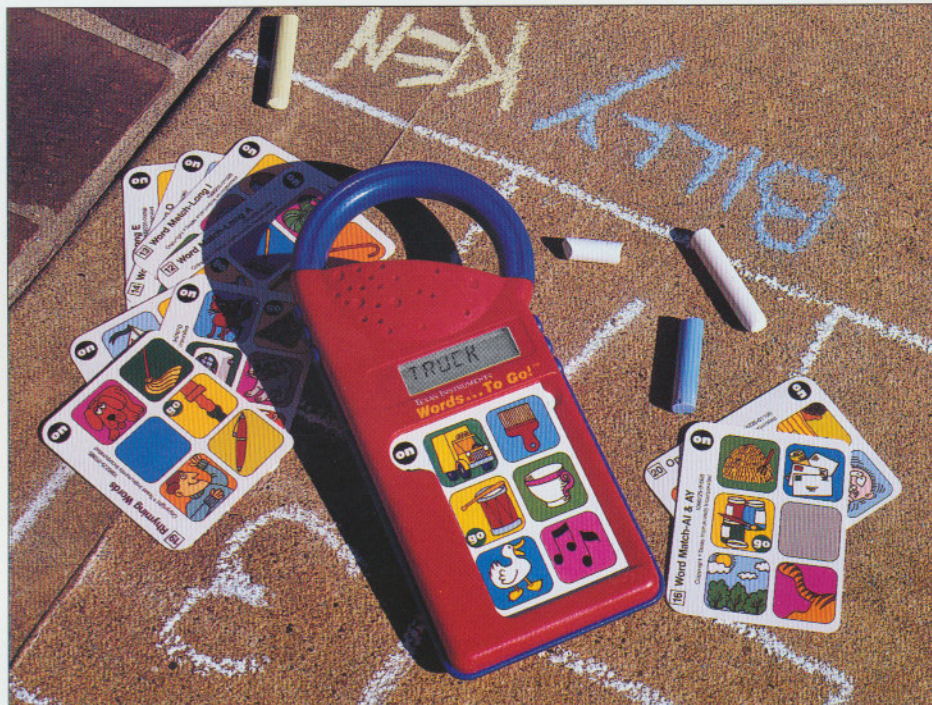
**Children practice pre-reading basics at their own pace, anytime, anywhere.** Words...To Go!™ comes with 10 double-sided cards, presenting 20 fun activities.

- Cards can be stored in the handy built-in compartment.
- Place a card on the toy's touch-sensitive surface and Words...To Go! is ready to play.
- Letter recognition, beginning and ending letters, rhyming words and sight words are all covered.
- Children can choose from seven different pre-reading skills.
- A liquid-crystal display prompts each activity, and musical tunes reward correct responses.

Words...To Go! uses phonics and sight-reading to develop vocabulary and spelling skills.

ITEM # 06499

Spanish version available.



# Mickey Mouse Calculator

Ages 5 and up

**Calculation fun for everyone!** For quick, easy calculations, the Mickey Mouse Calculator is fun for "kids" of all ages to take along anywhere!

- The ideal way to introduce children to the world of calculators.
- Large, eight-digit display has easy-to-read numbers.
- Durable keyboard with large keys is simple to use even for small hands.
- Powered by ANYLITE™ solar power which allows operation in low light and never needs batteries.
- Performs addition, subtraction, multiplication, and division calculations.
- Great for anyone who loves Mickey Mouse!

ITEM # 08607

© The Walt Disney Company



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# Mickey Math Adventure

Ages 5 to 9

**Number fun with Mickey Mouse!** Mickey Math Adventure™ turns math problems into fun games that are challenging, rewarding, and lots of fun.

- Over 50,000 fun math exercises with three challenge levels.
- Helps children develop skills in equation solving and critical thinking, while they practice addition, subtraction, multiplication and division.
- Mickey keeps score and rewards correct answers with sound effects and display graphics, encouraging hours of play.
- Features a real four-function calculator with specially-designed keys that make it easy to use.



ITEM # 08602

© The Walt Disney Company



# Math...To Go!

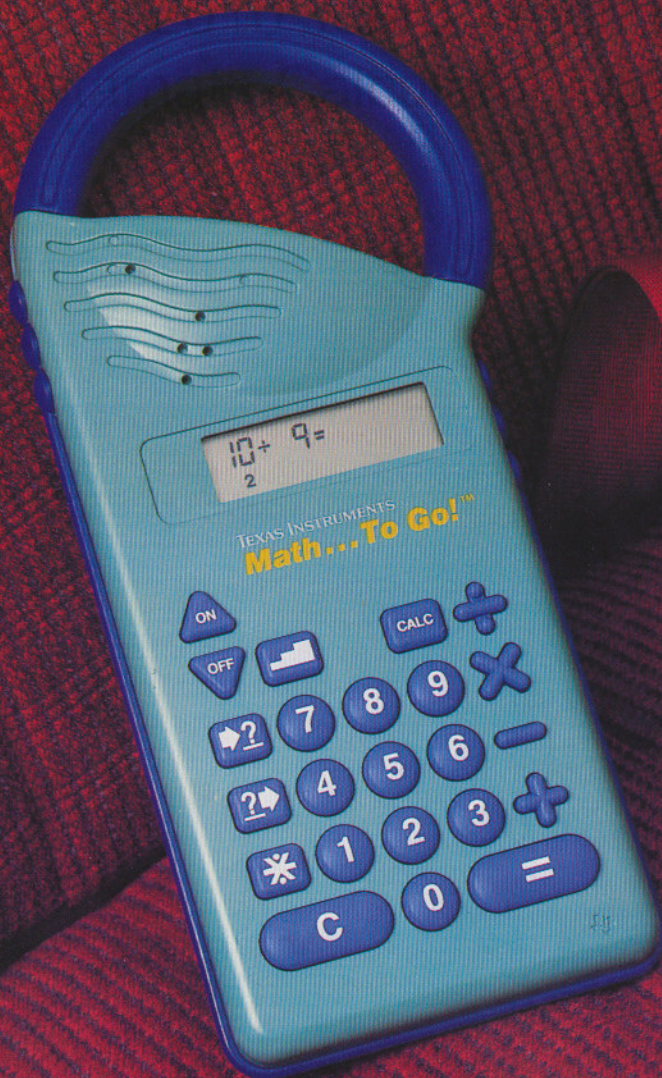
Ages 5 to 9

**Colorful, compact and portable, Math...To Go!™ helps children have fun as they sharpen their basic arithmetic and pre-algebra skills.**

- Over 50,000 math problems, on three challenge levels.
- Children develop skills in equation solving, math tables and critical-thinking problems while practicing addition, subtraction, multiplication and division.
- Math...To Go! keeps score and rewards correct answers with musical tunes and graphics on an easy-to-read liquid-crystal display.
- A real calculator, with specially designed keys that make it easy to use.
- Seven-character display allows children to use Math...To Go! to complete school lessons.

ITEM # 06498

Spanish version available.



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# Super Speak & Spell

Ages 6 to 12

**Super Speak & Spell™ helps children practice spelling and build vocabulary at their own pace.** Makes learning vocabulary and spelling fun.

- Four spelling activities and four vocabulary activities — each developed by leading educators.
- High-quality speech-synthesis technology ensures excellent voice quality.
- Computer keyboard aids computer readiness.
- Super Speak & Spell rewards correct answers with spoken words of praise and musical tunes.
- Teaches prefixes, suffixes, contractions, abbreviations, word endings, sound-alike words and visual memory.



# Super Speak & Math

Ages 6 to 12

**Super Speak & Math™ develops an understanding of important basic math concepts.** Makes mastering math fun. It features:

- Over 250,000 problems.
- Extensive music and fun video arcade sound effects.
- Large, three-line liquid-crystal display that helps children visualize the "Base 10" picture method.
- Easy-to-use, calculator-like keyboard with color-coded activity keys.
- High-quality speech-synthesis technology that ensures excellent voice quality.
- Three levels of difficulty so children learn at their own pace.
- Automatically turns off to save batteries.

Look for these expansion packs:

- Sounds of Spelling™ Item # 07123
- Spell Challenge™ Item # 07124
- Words Around Us™ Item # 06370
- Words, Words, Words™ Item # 06369



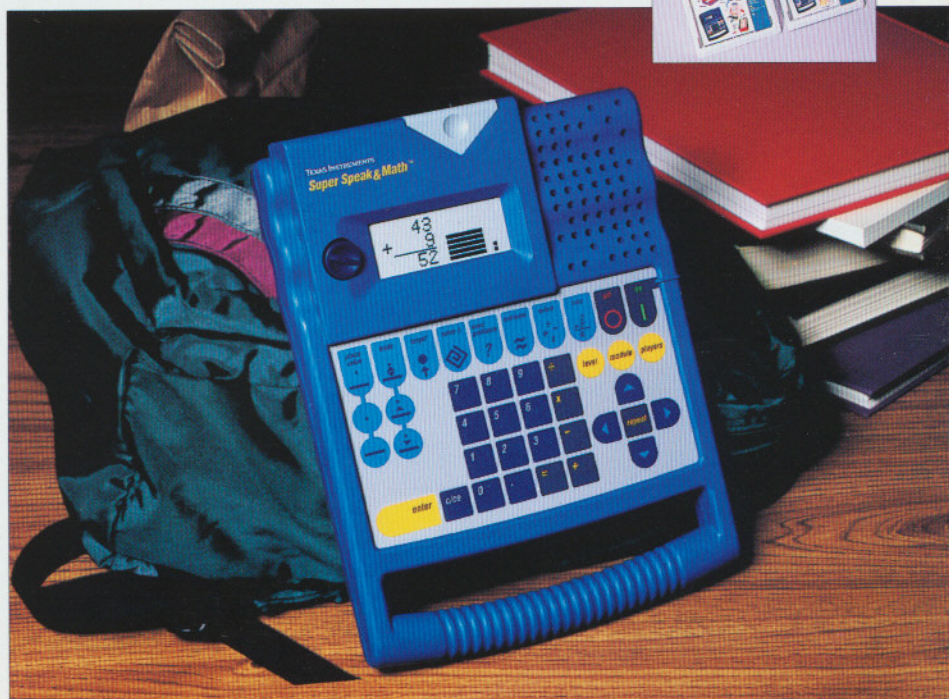
ITEM # 06368

Look for these expansion packs:

- Math Teasers™ Item # 07126
- Everyday Math™ Item # 07125



ITEM # 07145



# Passport

Ages 9 and up

## The electronic talking game of world travel.

Passport™ takes children on an exciting adventure, racing from region to region answering questions about the world and its people. The first player to fill a passport with stamps wins!

- Over 10,000 questions about 25 topics acquaint players with geography and foreign cultures.
- A friendly electronic flight controller directs each journey, asks questions and understands answers.
- Detours, overbooked flights, free trips, lost luggage and other elements of chance add excitement to the game.
- For two, three or four players. Fun for parents and children.

ITEM # 07912



## Year-Round Point-of-Purchase Displays

- Individual plastic displays available.
- Custom product adjustments to meet in-store conditions; AC Adaptor or battery powered.
- Attractive graphics and strong-sell copy.
- Allow quick and easy hands-on demonstration.



## Learning Path Merchandising Impact

- Attractive packaging quickly communicates product features and benefits.
- Items can be merchandised by color-coded age segments.
- Facilitates adjacent placement of P.O.P.s, packaging and software.
- Custom plan-o-grams available.



## Premium and Incentive Sales

- A unique way to motivate, reward, or make a positive and lasting impression.
- A name that reflects value and quality for consumer and incentive programs.
- Custom imprinting available on a wide variety of products.
- A support team skilled in the special needs of the incentive market.



Product Specifications		Unit			Package			Overpack						
		(h × w × l) in.	lbs.	Power	UPC Code	Type	(h × w × l) in.	cu. ft.	lbs.	Quantity	(h × w × l) in.	cu. ft.	lbs.	UPC Code
Computer Fun		2.5 × 9.6 × 12.0	2.2	(4) AA	0 33317 05247 9	Pretty Box	3.0 × 13.5 × 16.5	0.39	3.1	6	17.0 × 13.8 × 19.2	2.61	20.1	4 00 33317 05247 7
Listen & Learn Farm Animals		6.8 × 6.8 × 6.8	1.2	(4) AA	0 33317 06446 5	Pretty Box	6.8 × 6.8 × 6.8	0.18	1.7	6	7.8 × 14.0 × 20.0	1.26	11.9	4 00 33317 06446 3
Listen & Learn Nursery Rhymes		6.8 × 6.8 × 6.8	1.2	(4) AA	0 33317 07174 6	Pretty Box	6.8 × 6.8 × 6.8	0.18	1.7	6	7.8 × 14.0 × 20.0	1.26	11.9	4 00 33317 07174 4
Listen & Learn Sounds We Hear		6.8 × 6.8 × 6.8	1.2	(4) AA	0 33317 07759 5	Pretty Box	6.8 × 6.8 × 6.8	0.18	1.7	6	7.8 × 14.0 × 20.0	1.26	11.9	4 00 33317 07759 3
Magic Reading Desk	NEW!	2.8 × 11.1 × 11.4	1.5	(4) AA	0 33317 08615 3	Pretty Box	3.9 × 13.0 × 13.4	0.39	1.9	6	14.7 × 13.6 × 24.7	2.86	12	4 00 33317 08615 1
Reading Fun 1	NEW!	1.3 × 3.3 × 1.9	0.1	N/A	0 33317 08616 0	J-Hook Tray	1.4 × 7.9 × 10.8	0.07	0.3	6	8.4 × 8.8 × 12.0	0.51	2.1	4 00 33317 08616 8
Reading Fun 2	NEW!	1.3 × 3.3 × 1.9	0.1	N/A	0 33317 08617 7	J-Hook Tray	1.4 × 7.9 × 10.8	0.07	0.3	6	8.4 × 8.8 × 12.0	0.51	2.1	4 00 33317 08617 5
Math...To Go!		1.8 × 4.0 × 8.5	0.6	(2) AA	0 33317 06498 4	J-Hook Blister	2.0 × 5.9 × 11.6	0.08	0.7	6	6.5 × 10.5 × 12.3	0.49	3.7	4 00 33317 06498 2
Mickey Math Adventure	NEW!	0.7 × 4.4 × 7.7	0.3	Included	0 33317 08602 3	J-Hook Blister	1.0 × 5.9 × 11.6	0.04	0.4	6	7.3 × 5.3 × 11.9	0.27	2.2	4 00 33317 08602 1
Mickey Mouse Calculator	NEW!	0.6 × 4.4 × 4.6	0.2	Solar	0 33317 08607 8	J-Hook Blister	0.8 × 6.8 × 9.8	0.03	0.3	12	7.4 × 7.3 × 10.2	0.32	2.9	5 00 33317 08607 3
Musical Shape & Sort		10.2 × 8.5 × 8.8	1.9	(1) 9-volt	0 33317 08187 5	Pretty Box	10.3 × 8.7 × 8.7	0.45	2.5	6	11.0 × 18.0 × 27.0	3.09	17	4 00 33317 08187 3
My Little Computer		4.75 × 8.0 × 10.0	1.1	(4) AA	0 33317 06443 4	Pretty Box	5.0 × 10.0 × 12.3	0.36	1.9	6	10.8 × 15.8 × 24.8	2.45	13	4 00 33317 06443 2
Activity Pack 1		0.1 × 5.0 × 8.0	0.2	N/A	0 33317 06444 1	J-Hook Tray	1.1 × 6.7 × 9.7	0.04	0.3	6	6.4 × 6.8 × 9.8	0.25	2	4 00 33317 06444 9
Activity Pack 2		0.1 × 5.0 × 8.0	0.2	N/A	0 33317 06445 8	J-Hook Tray	1.1 × 6.7 × 9.7	0.04	0.3	6	6.4 × 6.8 × 9.8	0.25	2	4 00 33317 06445 6
My Own PlayPhone	NEW!	10.3 × 9.2 × 8.2	1.8	(4) AA	0 33317 08577 4	Pretty Box	8.8 × 10.3 × 10.8	0.57	2.5	6	11.7 × 21.0 × 27.1	3.85	17	4 00 33317 08577 2
Passport		1.5 × 24.0 × 19.0	0.7	(4) AA	0 33317 07912 4	Pretty Box	3.0 × 19.5 × 12.5	0.42	3	6	13.0 × 18.7 × 20.0	2.81	19.5	4 00 33317 07912 2
Stack-A-Round Clown		10.5 × 9.0 × 7.0	1.1	(4) AA	0 33317 07896 7	Pretty Box	11.0 × 8.0 × 8.0	0.41	2.9	6	12.0 × 17.0 × 25.0	2.95	20.6	4 00 33317 07896 5
Super Speak & Math		1.0 × 8.0 × 10.0	1.3	(4) AA	0 33317 07145 6	Pretty Box	3.0 × 9.8 × 12.9	0.22	1.7	6	18.5 × 10.3 × 13.4	1.47	15.3	4 00 33317 07145 4
Everyday Math		1.0 × 1.9 × 1.5	0.1	N/A	0 33317 07125 8	J-Hook Tray	1.0 × 6.7 × 9.8	0.04	0.1	6	6.4 × 6.8 × 9.8	0.25	3	4 00 33317 07125 6
Math Teasers		1.0 × 1.9 × 1.5	0.1	N/A	0 33317 07126 5	J-Hook Tray	1.0 × 6.7 × 9.8	0.04	0.1	6	6.4 × 6.8 × 9.8	0.25	3	4 00 33317 07126 3
Super Speak & Spell		1.0 × 8.0 × 10.0	1.3	(4) AA	0 33317 06368 0	Pretty Box	3.0 × 9.8 × 12.9	0.22	1.7	6	18.5 × 10.3 × 13.4	1.47	15.3	4 00 33317 06368 8
Sounds of Spelling		1.0 × 1.9 × 1.5	0.1	N/A	0 33317 07123 4	J-Hook Tray	1.0 × 6.7 × 9.8	0.04	0.1	6	6.4 × 6.8 × 9.8	0.25	3	4 00 33317 07123 2
Spell Challenge		1.0 × 1.9 × 1.5	0.1	N/A	0 33317 07124 1	J-Hook Tray	1.0 × 6.7 × 9.8	0.04	0.1	6	6.4 × 6.8 × 9.8	0.25	3	4 00 33317 07124 9
Words Around Us		1.0 × 1.9 × 1.5	0.1	N/A	0 33317 06370 3	J-Hook Tray	1.0 × 6.7 × 9.8	0.04	0.1	6	6.4 × 6.8 × 9.8	0.25	3	4 00 33317 06370 1
Words, Words, Words		1.0 × 1.9 × 1.5	0.1	N/A	0 33317 06369 7	J-Hook Tray	1.0 × 6.7 × 9.8	0.04	0.1	6	6.4 × 6.8 × 9.8	0.25	3	4 00 33317 06369 5
Talking Master Mouse Computer		10.5 × 10.5 × 7.5	2	(4) AA	0 33317 08217 9	Pretty Box	7.9 × 12.2 × 11.7	0.65	3.7	4	12.2 × 16.5 × 24.5	2.85	16.6	3 00 33317 08217 0
Talking Peek-A-Boo Zoo		3.5 × 13.0 × 13.0	2.7	(4) AA	0 33317 07175 3	Pretty Box	4.1 × 13.1 × 13.1	0.41	3.8	6	15.0 × 14.0 × 25.5	3.1	27	4 00 33317 07175 1
Talking Storytime Sorter	NEW!	7.2 × 10.6 × 10.2	3	(4) AA	0 33317 08579 8	Pretty Box	9.1 × 11.7 × 11.2	0.69	4.4	6	13.0 × 23.0 × 28.0	4.75	31.2	4 00 33317 08579 6
Teddy Touch & Tell	NEW!	4.0 × 12.0 × 13.7	2.6	(4) AA	0 33317 08578 1	Pretty Box	4.1 × 11.9 × 14.2	0.4	3.5	6	14.2 × 12.1 × 24.8	2.47	22.7	4 00 33317 08578 9
Teddy's Animal Friends	NEW!	0.5 × 1.3 × 1.7	0.1	N/A	0 33317 08600 9	J-Hook Tray	1.3 × 10.0 × 10.8	0.08	0.3	6	9.9 × 7.3 × 10.9	0.46	2.3	4 00 33317 08600 7
Teddy's Number Friends	NEW!	0.5 × 1.3 × 1.7	0.1	N/A	0 33317 08599 6	J-Hook Tray	1.3 × 10.0 × 10.8	0.08	0.3	6	9.9 × 7.3 × 10.9	0.46	2.3	4 00 33317 08599 4
Teddy's Word Friends	NEW!	0.5 × 1.3 × 1.7	0.1	N/A	0 33317 08598 9	J-Hook Tray	1.3 × 10.0 × 10.8	0.08	0.3	6	9.9 × 7.3 × 10.9	0.46	2.3	4 00 33317 08598 7
Touch & Discover		2.9 × 11.6 × 11.8	1.9	(4) AA	0 33317 04683 6	Pretty Box	3.0 × 13.5 × 16.5	0.39	2.7	6	17.0 × 13.8 × 19.2	2.61	18.7	4 00 33317 04683 4
Advanced Discoveries		1.0 × 2.9 × 1.8	0.1	N/A	0 33317 04685 0	J-Hook Tray	1.3 × 10.0 × 10.7	0.08	0.4	6	10.0 × 7.4 × 10.9	0.47	3	4 00 33317 04685 8
New Discoveries		1.0 × 2.9 × 1.8	0.1	N/A	0 33317 04684 3	J-Hook Tray	1.3 × 10.0 × 10.7	0.08	0.4	6	10.0 × 7.4 × 10.9	0.47	3	4 00 33317 04684 1
Words...To Go!		1.8 × 4.0 × 8.5	0.6	(2) AA	0 33317 06499 1	J-Hook Blister	2.0 × 6.0 × 11.5	0.08	0.7	6	6.5 × 10.0 × 12.3	0.46	3.5	4 00 33317 06499 9

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