

**Dear Parent,**

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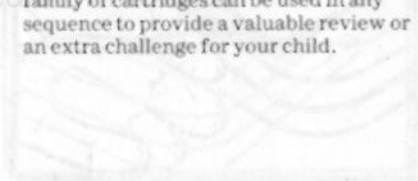
## Speak & Spell™ Parent's Guide

The *Speak & Spell*™ educational product enables your child to hear words pronounced as he or she learns to recognize and spell them. The *Speak & Spell* unit has a built-in word list that consists of over 150 words.

### The *Speak & Spell*™ Unit

More than 150 of the most critical stumbling blocks to spelling development—words that may already be troublesome—are built into the *Speak & Spell* unit. Important additional phrases are included for praise and reinforcement, motivating your child to learn spelling, word after word.

But that's just the beginning! The *Speak & Spell* educational product allows your child to progress at his or her own pace. Additional vocabulary words are available in cartridges that plug into the *Speak & Spell* unit. Designed to sustain the challenge of the *Speak & Spell* unit and maintain your child's interest, these cartridges contain words that focus on specific spelling areas. Grade-level ranges are suggested for each cartridge to serve as a guide for your purchase, but the family of cartridges can be used in any sequence to provide a valuable review or an extra challenge for your child.



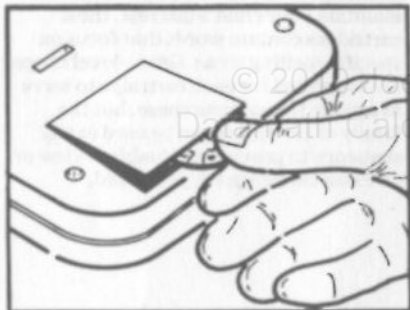
# Battery Installation

With proper care and maintenance of the unit, the *Speak & Spell* educational product can provide years of educational enjoyment for your child. Installing batteries is simple and easy. You can also purchase an AC Adapter to conserve batteries or an earphone to use for private listening (see "Optional Accessories").

## Installing Batteries

The *Speak & Spell* unit requires four "C" cell alkaline batteries. To install batteries, follow these steps.

1. Remove the battery compartment door by prying gently with a key, coin, or similar object.



2. Insert the batteries as shown in the illustration located inside the battery compartment.
3. Replace the battery compartment door.

## Low Battery Information

The batteries in the *Speak & Spell* unit provide approximately 15 hours of actual use. Replace the batteries if you observe any of the following difficulties while using your *Speak & Spell* unit.

- ▲ Erratic or dim display
- ▲ Erratic performance
- ▲ Imprecise word pronunciation or unusual and unexpected sounds or tones
- ▲ No effect when keys are pressed
- ▲ Unusual or inconsistent operation

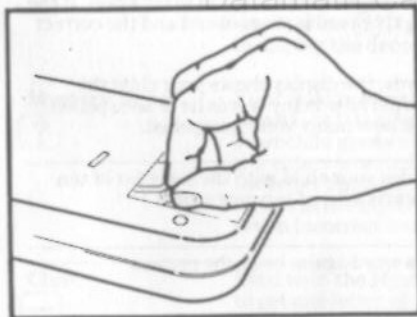
# Cartridge Installation

**W**ord cartridges expand the built-in vocabulary of the *Speak & Spell* educational product. You can install a word cartridge easily by following the directions below.

## Installing Cartridges

To install a word cartridge, follow these steps.

1. Remove the battery compartment door by prying gently with a key, coin, or similar object.
2. Remove the batteries from the *Speak & Spell* unit.
3. Insert the cartridge with the label facing up, as shown in the illustration.

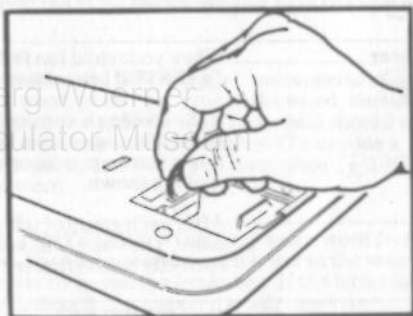


**Important:** Firm pressure may be required to insert the cartridge the first time. Press the cartridge in as far as it will go to ensure that the battery compartment door will close correctly.

## Removing Cartridges

If you wish to remove a word cartridge, follow the first two steps listed above. Then:

1. Remove the cartridge by prying gently with a key, coin, or similar object.



2. Replace the batteries and the battery compartment door.

**Note:** If you experience difficulty with a word cartridge after installation, remove and reinsert the word cartridge one or two times to ensure that it connects properly with the *Speak & Spell* unit.

4. Replace the batteries and the battery compartment door.

## Basic Operations

The *Speak & Spell* educational product includes several basic operations that provide your child with enjoyable, educational activities. These activities can be used with the built-in vocabulary of the *Speak & Spell* unit or with the words contained in a cartridge. To access a cartridge word list, turn the *Speak & Spell* unit on, and press the **[#] CARTRIDGE SELECT** key once when the cartridge is in the unit. Then select the activity your child wants to play.

### Spell



The **[ON]** key activates the unit. Four tones let your child know the device is ON and working—the display shows SPELL A. Four levels of difficulty are available and selected by pressing **[A]**, **[B]**, **[C]**, or **[D]** when the display shows SPELL A. SPELL A means that the *Speak & Spell* educational product is ready and will select words from the Level A list. Difficulty increases from Level A through Level D.

### Go



Press **[GO]** to begin. Your child is directed to "Spell \_\_\_\_." Then he or she presses the letter keys to spell the word.

### Enter



When your child has finished spelling the word, he or she presses the **[ENTER]** key to have the spelling checked.

If the spelling is correct, your child is praised and asked to spell a new word. If the spelling is incorrect, he or she is asked to try again. If the second attempt is incorrect, the word is pronounced and the correct spelling shown.

After each group of ten words, the display shows your child the score. The voice tells your child how many words he or she spelled correctly on the first try and how many were misspelled.

### Replay



The **[REPLAY]** key provides your child with the same list of ten words again. (Pressing **[GO]** starts a list of ten new words.)

### Repeat



If your child wants to hear a word again, he or she presses **[REPEAT]**.

### Apostrophe



The **[/]** key is used to place an apostrophe in the display.

### Erase



If your child makes a mistake or wants to try again before pressing **[ENTER]**, he or she should press **[ERASE]**.

### Letter



Your child presses the **[LETTER]** key. A letter appears and is pronounced. Letters are randomly selected each time **[LETTER]** is pressed.

#### Say It



Pressing the SAY IT key starts the activity. The display shows SAY IT A. Your child can select another level of difficulty by pressing B, C, or D. This activity is designed to provide practice in reading, pronouncing, and spelling words.

Your child presses GO to begin. A word appears in the display, and the voice instructs him or her to "say it." After a short pause so that your child can say the word, the word is pronounced. A new word then appears. After ten words have been pronounced, the unit directs him or her to spell the same ten words, just as in the Spell activity.

#### Secret Code



This activity lets your child write "secret code" messages to share with friends. To code a word, press , type in the word, and then press ENTER to display the coded word. (Your child should write down each coded word and then erase the display.) To decode a word, press , type in the coded word, and then press ENTER to display the decoded word.

#### Mystery Word



Your child presses the MYSTERY WORD key and a word from Level C or D is selected. Dashes appear for each letter in the word. Your child guesses a letter by pressing a letter key. If the letter he or she enters is one of the letters in the mystery word, tones sound, and the letter appears in its correct position. If the letter is not one of the letters in the mystery word, it counts as an incorrect guess. After seven incorrect letter guesses, the correct word is displayed.

#### Clue



Used with the Mystery Word game, the CLUE key can be pressed to get one letter of the mystery word and its position. Using the CLUE key counts as two incorrect guesses in your child's score.

#### Cartridge Select/ Module Select



This key accesses the new word list when a cartridge is in place. Turn the unit on, and press CARTRIDGE SELECT one time to access the cartridge word list. (To return to the *Speak & Spell* word list, press CARTRIDGE SELECT again.)

**Note:** Some units are labeled MODULE SELECT, which has the same function as CARTRIDGE SELECT.

#### Off



turns the unit off. Note that to conserve batteries, the *Speak & Spell* educational product is designed to automatically turn itself off after approximately five minutes of non-use. However, considerable battery life can be saved if the unit is turned off promptly after use.

## Speak & Spell™ Built-in Word List

The vocabulary of the *Speak & Spell* educational product is divided into four levels of difficulty. Level A is the easiest; Level D, the hardest. When the *Spell It or Say It* activities are played, the *Speak & Spell* educational product chooses ten words randomly from the level selected.

### Level A

above  
angel  
answer  
calf  
does  
earth  
echo  
extra  
five  
for  
four  
guess  
half  
health  
iron  
learn  
nine  
ocean  
once  
one  
oven  
pint  
pull  
range  
says  
six  
ski  
sure  
swap  
talk  
ten  
three  
to  
touch  
two  
view  
warm  
was  
wash  
word  
zero

### Level B

another  
beauty  
beige  
blood  
bullet  
carry  
chalk  
child  
danger  
early  
eight  
flood  
floor  
front  
guide  
haste  
heaven  
linger  
mirror  
other  
priest  
ready  
rural  
school  
seven  
squad  
squat  
sugar  
today  
union  
watch  
water  
yield

### Level C

already  
believe  
built  
bushel  
comfort  
coming  
couple  
cousin  
enough  
finger  
guard  
healthy  
heavy  
instead  
laugh  
measure  
mother  
niece  
outdoor  
period  
plague  
police  
promise  
quiet  
ranger  
relief  
remove  
search  
shield  
should  
shovel  
someone  
source  
statue  
terror  
trouble  
welcome  
wolves  
woman  
wonder  
worth

### Level D

abscess  
ancient  
anything  
brother  
bureau  
butcher  
caravan  
circuit  
corsage  
couldn't  
courage  
discover  
dungeon  
earnest  
feather  
freight  
greater  
jealous  
journey  
language  
laughter  
leisure  
lettuce  
machine  
minute  
pierce  
pleasure  
plunger  
poultry  
quotient  
reindeer  
rhythm  
schedule  
scissors  
shoulder  
serious  
stomach  
stranger  
surgeon  
tomorrow  
treasure  
workman  
yacht

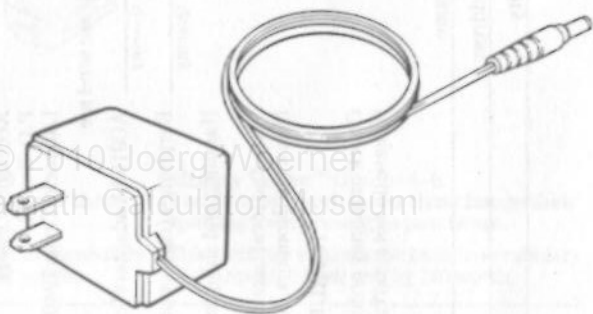


## Optional Accessories

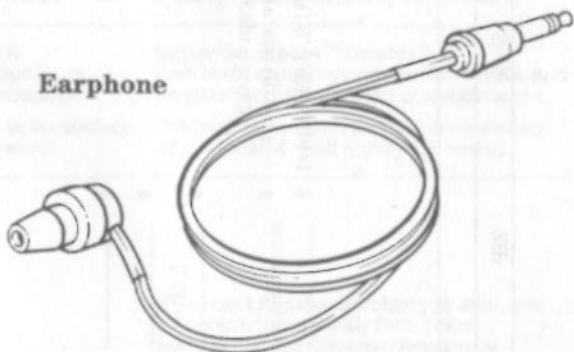
**Y**our *Speak & Spell* unit includes ports for an earphone and an AC9199A Adapter. If you are unable to locate these accessories at your local retailer, contact Consumer Relations at 1-806-747-1882. You can also order these accessories with the order form located on the next page.

**Caution:** Use only the AC9199A adapter with the product. Any other adapter may damage the product.

**AC9199A Adapter**



**Earphone**



## Accessory Order Form

**Mail To:**

Texas Instruments  
Accessory Orders  
P. O. Box 53  
Lubbock, Texas 79408

**Please send me:**

Quantity \_\_\_\_\_  
AC9199A adapters (call for price)

Quantity \_\_\_\_\_  
Earphones (call for price)

Quantity \_\_\_\_\_  
Handing and shipping charges \$ \_\_\_\_\_ 2.00

State and local taxes (all states except Alaska,  
Delaware, Montana, New Hampshire, and Oregon)

\$ \_\_\_\_\_

TOTAL ENCLOSED (U.S. dollars only) \$ \_\_\_\_\_

Check or money order enclosed  
(Please do not send cash)

Name \_\_\_\_\_

Address \_\_\_\_\_

City \_\_\_\_\_ State \_\_\_\_\_ ZIP \_\_\_\_\_

## A Whole Family of Cartridges



**Expand your child's  
spelling skills with  
additional cartridges!**



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### **Basic Builders™ Grades 2-4**

Let Basic Builders help you master those hard-to-spell basic words.

This cartridge expands the built-in vocabulary of the *Speak & Spell* unit by 132 words.

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### **Vowel Power™ Grades 2-4**

With Vowel Power, different vowel combinations can be a snap to spell.

This cartridge expands the built-in vocabulary of the *Speak & Spell* unit by 140 words.

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### **Super Stumpers™ Grades 4-6**

Leap the hurdles of irregular spellings, silent letters, and double consonants!

This cartridge expands the built-in vocabulary of the *Speak & Spell* unit by 125 words.

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### **Mighty Verbs™ Grades 4-6**

Tackle tough verb forms that change their spelling from present to past tense.

This cartridge expands the built-in vocabulary of the *Speak & Spell* unit by 120 words.

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### **Vowel Ventures™ Grades 6-8**

Conquer tricky vowel combinations and the spelling of long vowel sounds.

This cartridge expands the built-in vocabulary of the *Speak & Spell* unit by 145 words.

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### **Super Stumpers™ Grades 6-8**

Zero in on commonly misspelled words, and prepare for difficult writing assignments.

This cartridge expands the built-in vocabulary of the *Speak & Spell* unit by 125 words.

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If you can't find the cartridges you want, you may obtain them directly from Texas Instruments. Call Consumer Relations at 1-806-747-1882 for information.

## In Case of Difficulty

If you experience difficulty with your product, the following instructions should help you analyze and possibly correct the problem without returning the unit to a service facility.

### If You Experience a Problem

The following steps may help you correct difficulties you may experience with your educational product.

1. Check to make sure that the educational product is ON.
2. Check for low battery indications:
  - ▲ Erratic or dim display
  - ▲ Indistinct word pronunciation or unusual and unexpected sounds or tones
  - ▲ Unusual or inconsistent operation
  - ▲ No response when the keys are pressed
3. If a word cartridge is being used, remove and reinsert the cartridge to be sure it is connected properly.
4. If the display is blank and pressing the keys has no effect, remove all batteries and reinstall them. If proper operation is not restored, replace the batteries.
5. If the batteries are new and properly installed, review the operating instructions to be certain that the operating steps are followed correctly.

Your *Speak & Spell* unit may occasionally turn on in the Say It mode instead of the Spell A mode. When this happens, you should press the **[H] CARTRIDGE SELECT/MODULE SELECT** key and then the **[ON] ON** key again. Press **[GO] GO** to start the activity.

## Service Information

If the suggestions in "In Case of Difficulty" do not correct the problem, please call or write Consumer Relations to discuss the problem.

### For Service and General Information

If you have questions about service or general product operation, call Consumer Relations at:

**1-806-747-1882**

Please note that this is a toll number, and collect calls are not accepted.

You may also write to the following address:

Texas Instruments Incorporated  
Consumer Relations  
P.O. Box 53  
Lubbock, Texas 79408

Please contact Consumer Relations:

- ▲ Before returning the product for service.
- ▲ For general information about using the product.

### Express Service

Texas Instruments offers an express service option for fast return delivery. Please call Consumer Relations for information.

### Accessories

If you are unable to find accessories at your local dealer (such as the AC9199A adapter), you may order them from Texas Instruments. Please call Consumer Relations for information.

### Returning A Product for Service

A defective educational product will be either repaired or replaced with the same or comparable reconditioned model (at TI's option) when it is returned postage prepaid to a Texas Instruments Service Facility.

Texas Instruments cannot assume responsibility for loss or damage during incoming shipment. For your protection, carefully package the unit for shipment and insure it with the carrier. Enclose your full return address, any accessories related to the problem, and a note describing the problem you experienced. Also, please enclose a copy of your sales receipt or other proof of purchase to determine warranty status.

Please ship the package postage prepaid; C.O.D. shipments cannot be accepted.

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